



*LandSeaSky:
Revisiting
spatiality in video
art*

1 October k13 November
2014

Exhibition
Labels

Chapter 2

1. Wang Peng

Born 1964 Shangdong Province, China. Lives and works Beijing.
***Feeling North Korea* 2005**
single-channel video on CRT monitor, headphones, colour, sound, 12:15 minutes

video work. His approach is realised through constructed techniques that include the synthesis of two or more spatial points of view within the one screen. In *Feeling North Korea*

capital of the Democratic People's Republic of Korea (known as North Korea).

2. Barbara Campbell

Born 1961, Beaudesert, QLD. Lives and works Sydney.
***close, close* 2014**
single-channel responsive video projection, colour, sound, 5:00 minutes
camera and edit: Gary Warner. Responsive programming: John Tonkin.

participant. She has been following the journey of migratory shorebirds on the East

Zealand to their breeding grounds in Siberia and the Arctic through the all-important

that uncannily tracks the very trajectory of this exhibition. In her responsive video installation, *close, close*

Multiple horizons, seen and implied, are synthesised within the work.

3. Paul Bai

Born 1968 Tianjin, China. Lives and works Brisbane.
***Untitled (Wind charm)* 2013**
single-channel video installation, timber, colour, sound, 10:00 minutes

Paul Bai proposes a spiralling wind charm as an image to contemplate and reconcile.

split projection suggests a physical orientation of the spatial context, the image that is separated by two leaning wall panels also introduces the projection space into the physical space of the gallery. To this extent, the blue sky, the gap, and the casually leaning position of the panels all demonstrate a spatial instance that is temporal, indeterminate and liminal, and doesn't adhere to conventional binary tensions, a third spatial instance.

4. Wang Peng

***Beyond* 2014**
3-channel video installation, monitors, b/w, sound, 20:00 minutes

video work. His approach is realised through constructed techniques that include the synthesis of two or more spatial points of view within the one screen. In *Beyond* it is the separation and relationship between the imagery on the three screens that reference an obscured (or invisible) horizon.

5. Wang Gongxin

Born 1960 Beijing. Lives and works Beijing.
***The Other Rule in Ping Pong* 2014**
3-channel synchronised video installation
2 projections and monitor, timber, colour, sound, 3:23 minutes

synchronises two wall projections and a monitor to construct a simulated ping-pong game in screen space. The ball appears to move with speed from wall projection to monitor to wall projection, implied by rhythmic audio cues describing the ball's movement. The conventional expectation of the game and the ball's movement is ruptured by unexpected behaviours. The perception of the space (built in the relationship between the projections and monitor) is both constructed and



6. Giovanni Ozzola

Born 1982 Florence, Italy. Lives and works Tuscany.
***Garage – sometimes you can see much more* 2009–2011**
single-channel video projection, colour, sound, loop

is the exploration of three-dimensional space and its relationship to light. The senses sharpen in the dark and are then overwhelmed by the strong light of a wider space. A tribute to Edward Hopper's *Rooms by the Sea*, the rattling, mechanical movement of the rolling door shutter clashes with the opening of the horizon onto the sea. The shutter operates as a diaphragm between two dimensions. The video sequence of a roller door rising and falling dramatically alters the viewer's perception of the gallery space.

7. Lauren Brincat

Born 1980, Sydney. Lives and works Sydney.
***This Time Tomorrow, Tempelhof*, 2011**
documentation of an action
single-channel digital video, timber, colour, sound, 5:19 minutes

Lauren Brincat is an artist who works in a variety of media, including video documentation of 'actions', typically performed by the artist in solitude. Brincat's practice is largely guided by the early performance art of the 1970s. Perspective exaggerates a simple recorded action made for video in *This Time Tomorrow, Tempelhof*. The artist is seen walking into frame and following the airport runway at Berlin's Tempelhof Airport until she reaches vanishing point. This runway was an

now dormant space since the airport was closed in 2008.